

# 2016 Team Play League Rules – 02/02/2016

## Purpose

To provide competition in a social atmosphere and an opportunity to play neighboring courses.

## Competition

- Competition will be four-ball match play. The match will be played off the low handicap in each division.
- Cards will be made up showing no strokes for the low H/C player in each division, and the additional strokes for the three other players shown by dots on the holes they fall on.

## Participation

For clubs to participate in team matches, they have a responsibility and obligation to field a team or at least part of a team. They are required to show up on time, be prepared to wait one hour for course or weather conditions to change, and then either play or reschedule the match. Participants must belong to their Club's Women's Golf Association. If no Women's Golf Association exists, the club may participate but must provide a team play roster to the team play captains. Participants may play for only one club per season. **Rain delays and tournament discontinuation** due to adverse weather conditions will come under the jurisdiction of the host professional. A match can be cancelled before it starts if both captains agree. Please re-schedule immediately and notify the league chair.

## Handicaps

When fielding a team, the team captain should endeavor to insure that no participant's handicap adjusts to greater than 36 at the course being played. Should a captain be unable to field a D line and forced to play a player whose handicap exceeds 36 on the course to be played, the player will be allowed to play the match to a 36 handicap. Players shall be played in the lineup in handicap index order.

## Points

Points will be awarded on the Nassau system. One point to the winner of the front nine, one point to the winner of back nine, and one point to the winner of the eighteen total. A nine or the eighteen, if halved, is a half point for each side. With three points total for each foursome and four foursomes competing, there will be twelve points per match played. Each club will strive to play two matches per month, one home and one away. Where possible, matches between two clubs should be in the same month.

## Play

- **USGA rules govern all play except where amended by the local rules at the host club.**
- Balls may be moved six (6) inches, no closer to the hole, in your own fairway only, at all times, on all courses.
- Play will be as scheduled unless the host club's course is closed. Should this happen, the clubs involved will reschedule and play the match before the end of the following month. A match may be rescheduled for adequate reasons, other than inclement weather. Rescheduled matches may be played at the guests' club, if the host club is closed. If a rescheduled match does not take place, the team that cancels will lose by forfeit. If a match has been started and can't be completed due to inclement weather, the matches must be completed within 30 days. The 30<sup>th</sup> day is the final day. The divisions which did not complete their matches (A, B, C, and/or D) will reschedule and start their competitions from the beginning (i.e. No points will be brought forward from the discontinued divisions).

## Play day Information to be given to all players

- 1) Properly Marked Scorecards
- 2) A copy of the local rules including the pace of play policy and slow play remedies for the home course.
- 3) A copy of "Highlights of Team Play Rules"

## Teams

Each club will send a team of six for each match. The team captain(s) of the club will select the six. Should you not be able to fill a division, one player will be allowed to represent her division. Points are forfeited in any division in which there is no player.


## Team Captain

- Each captain should have a co-captain. 72 hours prior to the designated match, each captain should know who her six players will be. Both host and guest captains should email the other captains, giving them the names of their club's players and their indexes as posted at GHIN. As a courtesy the host captain should send their team information first. If the match is on the 1<sup>st</sup>, 2<sup>nd</sup>, or 3<sup>rd</sup> of the month, you should use the revision dated the 15<sup>th</sup> of the preceding month. If the match is on the 15<sup>th</sup>, 16<sup>th</sup> or 17<sup>th</sup> of the month, the revision dated the 1<sup>st</sup> of the month should be used. The host team captain will inform the guest team captain of the starting times, preferably between 8:30 and 9:30 am. The host team captain will make up two sets of scorecards indicating each player's handicap where the handicap scores fall based on the current slope and rating of the host course.

## Divisions

Use chart to move player to a lower Handicap division

DIVISION	COURSE H/C	PLAYER MOVED FROM	TRUE H/C	PLAYS AT
A	0 through 17	Division B To Division A	<u>18</u>	<u>17</u>
B	18 through 26		<u>19</u>	<u>18</u>
C	27 through 36		<u>20</u>	<u>18</u>
			<u>21</u>	<u>19</u>
			<u>22</u>	<u>19</u>
			<u>23</u>	<u>20</u>
			<u>24</u>	<u>20</u>
			<u>25</u>	<u>21</u>
			<u>26</u>	<u>22</u>
		Division C To Division B	<u>27</u>	<u>26</u>
			<u>28</u>	<u>27</u>
			<u>29</u>	<u>27</u>
			<u>30</u>	<u>28</u>
			<u>31</u>	<u>28</u>
			<u>32</u>	<u>29</u>
			<u>33</u>	<u>29</u>
			<u>34</u>	<u>30</u>
			<u>35</u>	<u>30</u>
		<u>36</u>	<u>31</u>	



If a player is used in a lower handicap division, she will **lose** strokes according to the following calculation.

- 1) Subtract the HC maximum from the lower division from her handicap. Divide it by half.
- 2) Round fractional strokes up to the nearest whole stroke value if necessary.
- 3) Subtract those strokes from her HC to get her playing HC for the lower division.

For instance in the case of a 21 "B" handicapper moving to the "A" division with a max of 16;

- 21 minus 16 = 5
- Half of 5 is 2.5
- Round up to 3
- Subtract 3 strokes from 21 to get her playing handicap of 18.

Players moving to a higher handicap division will play at their course handicaps without any adjustments.

- Play will be computed off the lowest handicap in the foursome.
- Players may be used out of their division as long as they do not move more than one division up or down. Thus, an A player may play in only A or B; a B player may play in only B, A, or C; a C player may play only in C or B
- If a player is used in a higher handicap division (A to B, B to C), her true handicap is used.
- Handicap allowances for moving to a lower handicap division are listed in the chart above.

## Results of the Match

- Team captains should collect the cards from the match. Captains should examine the cards, see that the cards are signed and attested, and agree as to the number of points won and lost. Each captain or assigned captain for that day should email the Club Captains that are in charge with the points scored for their team. Results will be sent to all captains and co-captains and forfeits will be noted.

## **Dues**

- Dues are seventy (\$70) dollars, payable to the league coordinator (or her club association at her discretion) before the final luncheon play day. The money will be used towards the purchase of a trophy for the first place team, with remaining money going to purchase prizes for the closing play day competition.

## **Range finders**

GSGA-approved range finders will be allowed in our league. The USGA rule in regards to distancing measuring devices is such that the clubs may establish a local rule for competition that allows for their use, provided that the device can only measure distance. Non-approved devices include those that measure a slope gradient, wind speed, previous club selections at similar distances, etc. Distance measuring applications on personal smartphones are not acceptable for Team Play.

- Other players may ask the person taking the reading what it was.
- Except for a teammate, no one may ask that a reading be taken.
- Care should be taken when hearing a reading, since the reader may make an error in the setting of the instrument (meters or yards) or may in fact be focusing on the wrong thing.

## **Ties**

At the end of the year, all ties will be broken by determining which team had the most points in their match with each other. Holes played after the conclusion of the match will not be counted.

## **Handicap Flags**

In the spirit of fair play, a non-handicapped cart partner may not benefit from the use of a handicapped partner's use of a cart.

## **Pace of Play**

Due to many pace of play issues encountered at every club, and in an effort to improve our pace of play and continue this friendly competition, the following remedies will be used:

- The host club is the speed-of-play monitor. Her job is to keep track of the pace of play and urge the group to speed up as warranted.
- Pace of play will be strictly enforced in all matches and the league will abide by the pace policy and slow play remedies of each club. Each team will be assigned a "turn time" prior to the start of each match. This will be the time your team should be ready to tee off on the first hole of the second nine holes (hole #10) of the match. If the team is not on that hole's tee box on or before this "turn time" AND the hole is open, the team will be required to halve and skip the hole and proceed to the second hole. Further remedies at the discretion of the host club may include skipping and halving the second hole (hole #11) of the second nine holes of the match to get back in proper position on the course. The "turn time" will include the pace time of the holes already played as established by each course, travel time, any wait time associated with double tee shotgun starts, halfway house time if needed, and time for matches required to be cart path only. The home team will be responsible for enforcing this "turn-time" policy.
- "Ready" golf should be played (and is not to be challenged) after teeing off, and until play reaches the green. On the Tee box, and on the green, Honors will be played.
- Since the posted scores will NOT be tournament scores, players should pick up when putts or holes are conceded.

## **Cell Phones**

- Please limit use of your cell phone during a match to emergency calls only. Your cell phone has to be on MUTE during play. Please limit the use of cell phones to the turn, if time allows, and keep the ringer OFF.

### **Posting Scores**

- All scores MUST be accurately computed and posted. All players must have a score. Team Play captains must insure compliance.
- The Team Play Captains (as the committee in charge of this competition) have determined that scores from these team play matches shall not be posted as Tournament "T" Scores. This will allow all players to pick up when putts or holes are conceded and will help reduce reluctance to skip and halve holes necessitated by their pace of play. (Reference page 8 of the current USGA Handicap System book.)

### **Member Clubs**

The Chairmanship of the Team Play League shall rotate, alphabetically, among the member clubs.

- **Laurel Springs** – 2015, 2022
- **Rivermont** – 2016, 2023
- **CC Roswell** - 2017, 2024
- **St. Ives** - 2012, 2018
- **Alpharetta Athletic Club** - 2019, 2025
- **White Columns** – 2013, 2020
- **Horseshoe Bend** – 2014, 2021